



예제1> 버튼

<Window xmlns:Class="WpfEX.EX44\_Animation"

xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"

xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"

Title="EX44\_Animation" Height="300" Width="300">

<StackPanel HorizontalAlignment="Center">

<Button Content="버튼" RenderTransformOrigin=".5,.5">

<Button.Triggers>

<EventTrigger RoutedEvent="Button.MouseEnter">

<BeginStoryboard>

<Storyboard SpeedRatio="2">

<DoubleAnimation

Storyboard.TargetProperty="RenderTransform.ScaleX" From="1" To="5" Duration="0:0:1" AutoReverse="True" RepeatBehavior="5x" />

<DoubleAnimation

Storyboard.TargetProperty="RenderTransform.ScaleY" From="5" To="1" Duration="0:0:1" AutoReverse="True" RepeatBehavior="5x" />

</Storyboard>

</BeginStoryboard>

</EventTrigger>

</Button.Triggers>

<Button.RenderTransform>

<ScaleTransform />

</Button.RenderTransform>

</Button>

</StackPanel>

</Window>

예제2>

<Window xmlns:Class="WpfEX.EX45\_Animation"

xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentation"

xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"

Title="EX45\_Animation" Height="300" Width="300">

<StackPanel>

<Slider Name="slider1" Minimum="0" Maximum="90" SmallChange="1" LargeChange="5" Orientation="Horizontal" Margin="30" />

<Button Content="확인">

<Button.Triggers>

<EventTrigger RoutedEvent="Button.Click">

<BeginStoryboard>

<Storyboard>

<DoubleAnimation

Storyboard.TargetName="rect" Storyboard.TargetProperty="RenderTransform.AngleY" From="0" To="90" Duration="0:0:1" RepeatBehavior="Forever" AutoReverse="True" />

</Storyboard>

</BeginStoryboard>

</EventTrigger>

</Button.Triggers>

</Button>

<Rectangle Name="rect" Stroke="Black" StrokeThickness="10" Fill="Yellow" Width="150" Height="150" Margin="30" RenderTransformOrigin=".5,.5">

<Rectangle.RenderTransform>

<SkewTransform AngleX="{Binding ElementName=slider1,Path=Value}" />

</Rectangle.RenderTransform>

</Rectangle>

</StackPanel>

</Window>